

## UMHA PLAYOFF RULES AND REGULATIONS – 2011/2012

### A. DIVISION CHAMPIONS

The team that finishes with the most points within their division at the end of regular season will be declared the Regular Season Champions. As no scores are kept in any games played in the Mite division, there is no Mite Division Champion.

### B. PLAYOFF SEEDING

If two or more teams are tied in points at the end of their regular season, the tie shall be broken and the playoff seeding of those teams shall be determined by proceeding through the following steps until the tie is broken:

- a) Head to head play during the regular season;
- b) Team with the most wins;
- c) Team with the fewest goals against;
- d) Team with the lowest percentage calculated by goals against divided by the sum of goals against and goals for  $[GA \div (GA + GF)]$ ;
- e) Coin Toss

For those divisions in which a wildcard team must be determined, the following criteria will be used:

- a) Team with the most points in the regular season;
- b) Team with the most wins;
- c) Team with the fewest goals against;
- d) Team with the lowest percentage calculated by goals against divided by the sum of goals against and goals for  $[GA \div (GA + GF)]$ ;
- e) Coin Toss

### C. PLAYOFF SCHEDULES/SEEDING

All teams in all divisions (excluding the Mite and the Mini Mite division), will participate in playoff games according to the UMHA playoff schedule. Teams may be required to play at different days, times and possibly different locations for playoff games than their usual practice and game schedule during the regular season. The format for playoffs in each division shall be proposed by the VP of House League and/or Director of House League and approved by the convener of each division before it is circulated to coaches, players and parents.

**NOTE: The playoff schedule and format are subject to change at all times at the discretion of the UMHA due to changes in ice or referee availability, division format, etc.**

Seeding/Tie Breaker Rules: If two or more teams are tied for points after the playoff round robin tournament, the tie shall be broken and the teams will be seeded using the following steps;

- a) Head to head play during the playoffs
- b) Team with the most wins
- c) Team with the fewest goals against
- d) Team with the lowest percentage calculated by goals against divided by the sum of goals against and goals for  $[GA \div (GA + GF)]$
- e) Coin toss

#### Playoff Schedules

- i) Mite and Mini Mite – no playoffs
- ii) Tyke – Two game round robin tournament, followed by four Championship games.
- iii) Novice – Two game round robin tournament, followed by one qualifying game and two Championship games.
- iv) Atom – Two game round robin tournament, followed by four Championship games.

## UMHA PLAYOFF RULES AND REGULATIONS – 2011/2012

- v) Pee wee – Each team is guaranteed two games. The tournament will finish with a Consolation Championship game and a Championship game.
- vi) Bantam - Each team is guaranteed two games. The tournament will finish with a Consolation Championship game and a Championship game.
- vii) Midget – All 12 teams will be divided up into two pools. Pool A will consist of teams finishing in the top 6 after regular season and Pool B will consists of teams finishing 7<sup>th</sup>-12<sup>th</sup> after regular season. All teams will participate in a 5 game round robin tournament. Teams will then be seeded within their own pool and 6 Championship games will take place (6<sup>th</sup> vs 5<sup>th</sup>, 4<sup>th</sup> vs 3<sup>rd</sup>, 2<sup>nd</sup> vs 1<sup>st</sup> in Pool A and Pool B).
- viii) Juvenile – A 10 game round robin tournament will take place after the end of regular season. Teams will be seeded and final playoff games will consist of one qualifying game and 2 Championship games.

**ALL PLAYOFF SCHEDULES CAN BE FOUND IN APPENDIX A**

### **D. PLAYING RULES**

***All the rules applicable to games, including the three-goal rule (Section 5.2.1 – pg. 30), fair shifting (Section 3.3.5 – pg. 20/21) and equipment (Section 4 – Player Information) contained in the Coach and Convener Manual continues to apply during playoffs, unless otherwise indicated.***

#### **1. Game Duration**

- a. Tyke & Novice Divisions – Regulation play will consist of 42 minutes running time with a 2-minute buzzer to signify line changes. During Championship games only, the last two minutes shall be stop time if the goal spread is 3 or less.
- b. Atom & Pee wee – Regulation play will consist of 3-10 minute periods of stop time.
- c. Bantam – Regulation play will consist of 1-10 minute period followed by 2-15 minute periods of stop time.
- d. Midget & Juvenile – Regulation play will consist of 3-15 minute periods of stop time.

#### **2. Tie Game – Overtime**

- a. Tyke, Novice, Atom, Midget and Juvenile – Overtime is NOT allowed during round robin play as ties are permitted. Overtime rules only apply during final Championship games.
- b. Pee wee and Bantam – Tie games are not permitted as a winner and loser has to be declared in order to determine which team moves to the next round. Overtime rules apply to all games within these two divisions and during Championship games.

Should there be a tie at the end of regulation play during any Pee wee or Bantam playoff game and in all Championship and Consolation Championship games, the following rules will apply:

- a) There will be a 5-minute running time, sudden-victory, overtime period.
- b) During the overtime period, each team will be allowed 3 skaters and a goalie on the ice, with unrestricted player substitution.
- c) If the game is still tied after the overtime period, there will be a three-player shoot-out between the three players designated by each coach, prior to the start of the game, on the game sheet. The shoot-out will take place by both teams simultaneously, with one referee at each team's goal;
- d) In the event of injury to one or more of the designated shooters, substitutions will be permitted and changes will be made prior to the shootout.
- e) If the game is still tied after the three-player shoot-out, then there will be a one-by-one-sudden victory shoot-out using the balance of each team's players.

## UMHA PLAYOFF RULES AND REGULATIONS – 2011/2012

- f) The three designated shooters from the initial shootout will not be permitted to participate in the sudden victory shoot-out until all other players on their team have taken a turn.
  - g) Should the game still be tied after all players have participated in the shoot-out, there shall be a subsequent shoot-out and players shall participate in the same order in which they did in the first round of the shoot-out.
3. **Time Outs** - Time outs are not allowed.
4. **Game Sheets** – A game sheet completed by the coaches of the home and visiting teams will be submitted to the convener 15 minutes prior to the start of the game. Three players will be designated on the game sheet for each team as that team's first shooters in the event that the game goes to a shoot-out to break a tie.
5. **Forfeit** – In all divisions, a game shall be forfeited if a team is unable to ice seven players. The seven players shall consist of six skaters and one goaltender. If a team forfeits a game, the non-forfeiting team shall be awarded a 1-0 win. No player will be credited with the goal, nor will the goalie on the winning team be credited with a shutout for the purposes of individual statistics.
6. **Mercy Rule** – No more than a five-goal differential in a playoff game will be shown on the scoreboard. The timekeeper will record all goals on the game sheet and these will be included in the official score.
7. **Penalties**
- a. Penalty times are 2 minutes, 5 minutes and 10 minutes;
  - b. A penalized player shall serve the full period of his or her penalty, except in the case of a 2 minute penalty which shall be cancelled by a goal scored against the penalized team;
  - c. Penalties assessed during regulation play, but not fully served, carry over into any overtime period.
  - d. For penalties in overtime, or carried over into overtime, when the teams are playing 3 skaters per side, the non-offending team will add a skater to the ice. When the penalty is over, the penalized player will return to the ice and the teams will play 4 skaters per side until the next whistle at which time the teams will revert to 3 skaters per side.
  - e. In the Tyke and Novice divisions, where the buzzer signifies line changes, the player receiving a penalty will serve the full penalty time, except in the case where;
    - i. a goal is scored against the penalized team during the shift
    - ii. the expiration of the 2 minute penalty;
    - iii. the sounding of the buzzer, signifying a line change has occurred. If a line change occurs while the player is serving the penalty, the player will leave the penalty box and return to the bench with his or her line. This may result in the penalized player actually serving less than the full 2 minutes of the penalty. For the shift immediately following the shift in which the penalty was incurred the penalized team returns to full strength.
  - f. In the Tyke to Juvenile divisions, any player accumulating a total of three minor penalties in one game shall be suspended for the remainder of the game. For the purpose of this section only, any double minor penalty shall be considered one minor penalty.

## UMHA PLAYOFF RULES AND REGULATIONS – 2011/2012

- g. Fighting during any playoff game will result in immediate expulsion from the game and further and other consequences that the Unionville Minor Hockey Association and or the Markham Minor Hockey Association (as applicable) deems appropriate.
  - h. Unless inconsistent with the above, all other rules applicable to games, set out in the Coach and Convener manual apply to all playoff games as well.
8. **Protests** – Protests are not allowed.
9. **Tyke and Novice A/B/C lines and Goalies** – In the Tyke and Novice divisions, where teams do not have a designated goalie, the head coach may choose any level player to play in net during a playoff game. The A line must play the final 2 minutes of the game and therefore must be the third line to start the game. Line-ups can either be B-C-A or C-B-A. It will be up to the convener to decide if the B line or the C line will start the game.
10. **Player substitutions**
- a. Tyke and Novice divisions - Unrestricted player substitution is allowed in overtime only.
  - b. Atom to Juvenile divisions – Unrestricted player substitution is allowed in the final 2 minutes of regulation play and in overtime.

### 11. Fair shifting rules for teams with more than one goalie (Peewee and Above)

Opportunity to play, equitable ice time and parent/player/coach communication are key in establishing the fair shifting policies for goalies who share the goalie position.

#### Scenario #1 - Both goalies have player and goalie equipment

If both goalies have goalie and player equipment, and both goalies want to play in net, the coaches must provide an equitable opportunity for these players to share this position (half the game, one game in; one game out) throughout the playoffs.

If one goalie decides that he would rather not play in net for the playoffs, and the other goalie would only like to play in net, then the coach will be asked to accommodate this request.

If both goalies do not want to play in net during the playoffs, then the coach needs to figure out how to get one of them to play in net. An alternate goalie will not be asked to fill in. Alternate goalies are used for illness, injury and absences only. Both goalies have to be away, injured or sick for an alternate goalie to be asked to fill in.

#### Scenario #2 -Two goalies share the position but both goalies do not have player equipment

If both goalies want to play in net during the playoffs, but neither goalie owns player equipment, then the goalie position must be shared so that each goalie will have opportunity to play and receive equitable ice time.

#### Scenario #3 - One goalie has both player and goalie equipment and the other goalie has only goalie equipment

If one goalie has player and goalie equipment and the other goalie only has goalie equipment, and both players want to play in net during the playoffs, then an agreement

## **UMHA PLAYOFF RULES AND REGULATIONS – 2011/2012**

must be made to allow each player the opportunity to play and each player must receive equitable ice time.

**NOTE: All agreements made between the coaches and the goalies during the playoffs must include the parents of the goalies involved. Consensus between all three parties is key to making sure that the player's request does not get lost in the competitive nature of the playoffs. At no time can a coach alter the goalie plan without consulting with the goalie's parents first.**

**Unless inconsistent with the above, all other rules applicable to games, set out in the UMHA Coach and Convener Manual, apply to all playoff games.**

# UMHA PLAYOFF RULES AND REGULATIONS – 2011/2012

## Appendix A – Playoff Schedules

### 2011-2012 TYKE PLAYOFF SCHEDULE

Game	Pool	Date	Home	Away	Time	Location
Game 1	A	20-Mar	1st	7th	5:10 PM	AG-East
Game 2	A	23-Mar	3rd	5th	5:10 PM	AG-East
Game 3	B	25-Mar	2nd	8th	7:10 AM	Crosby
Game 4	B	25-Mar	4th	6th	8:10 AM	Crosby
Game 5	A	25-Mar	1st	5th	9:10 AM	Crosby
Game 6	A	25-Mar	3rd	7th	10:10 AM	Crosby
Game 7	B	27-Mar	2nd	6th	5:10 PM	AG-East
Game 8	B	28-Mar	4th	8th	7:00 PM	AG-West
Championship Game #1	A vs B	30-Mar	4th place - Pool A	4th place - Pool B	5:30 PM	AG-East
Championship Game #2	A vs B	30-Mar	3rd place - Pool A	3rd place - Pool B	6:30 PM	AG-East
Championship Game #3	A vs B	31-Mar	2nd place - Pool A	2nd place - Pool B	9:00 AM	AG-West
Championship Game #4	A vs B	31-Mar	1st place - Pool A	1st place - Pool B	10:00 AM	AG-West

**Pool A - 1st, 3rd, 5th and 7th placeteams after regular season play.**

**Pool B - 2nd, 4th, 6th and 8th place teams after regular season play.**

### 2011-2012 - NOVICE PLAYOFF SCHEDULE

Game	Date	Time	Home	Away	Location
Game 1	21-Mar	7:10 PM	3rd place	2nd place	AGE
Game 2	23-Mar	6:10 PM	4th place	3rd place	AGE
Game 3	23-Mar	7:10 PM	1st place	5th place	AGE
Game 4	25-Mar	11:10 PM	2nd place	5th place	Crosby
Game 5	25-Mar	12:10 PM	1st place	4th place	Crosby
Game 6	28-Mar	7:10 PM	5th place after playoffs	4th place after playoffs	AGE
Game 7	31-Mar	3:10 PM	3rd place after playoffs	Winner of Game 6	Crosby
Game 8	31-Mar	4:10 PM	1st place after playoffs	2nd place after playoffs	Crosby

*Note: 1st, 2nd, 3rd, 4th, 5th refers to seeding after regular season play.*

# UMHA PLAYOFF RULES AND REGULATIONS – 2011/2012

## 2011-2012 - ATOM PLAYOFF SCHEDULE

Game	Date	Home	Away	Time	Location
Game 1 - Pool A	24-Mar	1st	4th	9:00 AM	AG- West
Game 2 - Pool A	24-Mar	2nd	3rd	10:00 AM	AG- West
Game 3 - Pool B	24-Mar	1st (5th)	4th (8th)	3:10 PM	Crosby
Game 4 - Pool B	24-Mar	2nd (6th)	3rd (7th)	4:10 PM	Crosby
Game 5 - Pool A	25-Mar	3rd	1st	9:10 AM	Milliken
Game 6 - Pool A	25-Mar	2nd	4th	10:10 AM	Milliken
Game 7 - Pool B	25-Mar	3rd (7th)	1st (5th)	12:00 PM	AG- East
Game 8 - Pool B	25-Mar	2nd (6th)	4th (8th)	1:00 PM	AG- East
Championship Game #1	30-Mar	Pool B - 3rd	Pool B - 4th	7:30 PM	AG- East
Championship Game #2	31-Mar	Pool A - 3rd	Pool A - 4th	8:15 AM	AG- East
Championship Game #3	31-Mar	Pool B - 1st	Pool A - 2nd	2:10 PM	AG- East
Championship Game #4	31-Mar	Pool A - 1st	Pool A - 2nd	3:10 PM	AG- East

Pool A - 1st, 2nd, 3rd and 4th place teams after regular season play.

Pool B - 5th, 6th, 7th and 8th place teams after regular season play. (5th place = 1st place, 6th place = 2nd place, 7th place = 3rd place, 8th place = 4th place)

## 2011-2012 - PEEWEE PLAYOFF SCHEDULE



# UMHA PLAYOFF RULES AND REGULATIONS – 2011/2012

## 2011-2012 - BANTAM PLAYOFF SCHEDULE

CONSOLATION				CHAMPIONSHIP	
	<b>Game 5 -AG-East</b>	<b>Game 1 - AG-West</b>		<b>Game 7 - AG-East</b>	
	<i>Consolation Semi Final 1</i>	1st place		<i>Championship Semi Final 1</i>	
	Loser of Game 1	March 22 - 8:00 pm		Winner of Game 1	
	March 24 - 4:40 pm	8th place		March 24 - 5:50 pm	<b>Game 10 - AG-East</b>
<b>Game 9 - AG-East</b>	Loser of Game 2	<b>Game 2 - AG-West</b>		Winner of Game 2	<i>Championship Final Game</i>
<i>Consolation Championship Final Game</i>		4th place			Winner of Game 7
Winner of Game 5		March 22 - 9:20 pm			March 31 - 5:30 pm
March 31 - 4:00 pm		5th place			Winner of Game 8
Winner of Game 6	<b>Game 6 - AG-West</b>	<b>Game 3 - AG-East</b>		<b>Game 8 - AG-West</b>	
	<i>Consolation Semi Final 2</i>	2nd place		<i>Championship Semi Final 2</i>	
	Loser of Game 3	March 24 - 2:10 pm		Winner of Game 3	
	March 29 - 8:00 pm	7th place		March 29 - 9:20 pm	
	Loser of Game 4	<b>Game 4 - AG-East</b>		Winner of Game 4	
		3rd place			
		March 24 - 3:25 pm			
		6th place			

Midget Playoff Schedule – available on the UMHA or MMHA Website

Juvenile Playoff Schedule – available on the UMHA or MMHA Website.